Intro to Linux

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Basic Concepts
Top Ten Commands & Procedures
Finding More Information
Crash Course on Emacs

Goals

- Give you basic "survival skills"
- Show you where to find more information when you need it
- Increase your familiarity with Unix/Linux tools and the "Unix way of thinking"
- Show how to browse and manipulate files

Introduction and Background

- Linux is a free implementation of the traditional Unix operating system
  - multi–process, multi–user, time–sharing
  - paging virtual memory
  - "free" in the sense of "freely distributable"; GPL
- Turns an ordinary PC into a real computer :–)
  - My ’gecos.kurp.hut.fi’ had been up for 74 days when I was making these transparencies...

Basic Linux Concepts

- Linux Kernel
  - Base monolithic kernel + loadable modules
- Linux System / "Distribution"
  - Kernel + lots of software
- Process
- Command / Executable
- Shell / Command Line Interpreter
- X Window System

Everything is a File

- find . –type x
  - Simple files, directories
    - f (regular file), d (directory)
  - Devices
    - b block (buffered) special
      - hard disks, disk partitions, floppies
    - c character (unbuffered) special
      - serial ports, tape drives
  - Others
    - p (named pipe, FIFO), l (symbolic link), s (named network socket)

What's there or the Directory Tree

- /
  - "the root directory", "top"
- /usr/doc/bash/README.Debian.gz
  - a "pathname"
- . (current directory), .. (up one level)
- ~ (home directory), ~user
- tree –d .

The Root Directory Level

- /bin, /sbin –– basic commands
- /boot –– boot files
- /dev –– device special files
- /etc –– configuration files
- /home –– standard user home directories
- /lib –– run–time libraries

The Root Directory Level 2

- /mnt, /floppy, /dosa –– temporary mount points
- /proc –– process information
- /root –– home directory of ’root’ user
- /tmp –– temporary files
- /usr –– see next slide
- /var –– "variable" run–time files

/usr, /var

- /usr
  - /usr/bin, /usr/sbin –– "non–essential" commands
  - /usr/lib –– run–time libraries
  - /usr/X11R6 –– the X Window System
  - /usr/doc, include, local, share, src
- /var
  - /var/log –– run–time log files
  - /var/spool –– queued files (e.g. printer)
  - /var/lock, run, tmp

Logging in and out

- Locally:
  - Into X Window System via ’xdm’
  - Into a "virtual console" ’login:’ prompt
- Remotely:
  - Using ’ssh’
- The user name and password checked against /etc/passwd ––> UID, GID
- Logging out
  - logout, exit, Ctrl–D

The Shell

- When you have logged in you will be dropped into a shell (or "command line interface", CLI)
- There are many alternative shells:
  - tcsh, used by FS 'oper' and 'prog' accounts
  - bash, used by the 'root' account
  - others (ash, sh ,ksh, zsh,...)
- Using the shell command line you can invoke commands (executables and scripts)

Top Ten Commands

- ls –al, locate, find . –name '*.c'
- cd, pwd, pushd, popd
- less, more, most; zless README.gz
- fgrep, grep, egrep
  - zgrep /usr/doc/*/README.gz
- mv –i, cp –av, rm –rf
- emacs . &

Help! I Need Help!

- command ––help; man something
  - man 5 printcap
    - 1) commands, 4) /dev, 5) files, 7) concepts 8) sysadmin
- apropos something
- locate something
- cd /usr/doc/something; zless README.gz
- /usr/doc/HOWTO documents; zgrep –i
- info something (or ’C–h i’ in Emacs)

Navigating Directories

- ls –altd
  - –a all files (also "hidden" ’.xyz’ files)
  - –l long format (dates, protection)
  - –t most recently changed files first
  - –d list directories (not their contents)
- cd /usr2/fs; pushd /var
  - cd (back to home directory)
  - cd .. (up one level, "parent" directory)
  - popd

Browsing and Searching

- less file1 file2
  - SPACE forward, 'b' backward
    - 'Page Up' and 'Page Down' keys work, too
  - ESC > end, ESC < beginning
    - Like in Emacs!
  - / searchstring RET
    - n search for next occurrence
  - F wait for more lines to be appended to the file
  - q quit

Browsing and Searching 2

- fgrep string files
  - search for a fixed string
  - –i ignore upper/lowercase
- grep, egrep
  - '^beginning', 'end$'
  - 'some.*thing'
  - 'special[0–9][0–9]'

Moving, Copying, Deleting Files

- cp –avi from to
- cp –avi file1 file2 file3 todirectory
  - –a copy all file properties & dates
  - –v verbose; show file names copies
  - –i interactive warning against overwriting
- mv –vi (just like cp)
  - both renaming and moving between directories
- rm –rfi
  - recursively, force, interactive

Mastering the Command Line

- TAB Completion
  - of both command and file names
- Ctrl–D Alternatives
  - (in tcsh; double TAB in bash)
- Up–Arrow for previous commands
  - "Command Line History"
  - Editing with Left/Right–Arrow, Backspace, Ctrl–D, Ctrl–A/E
- Mouse copy/paste; Shift–Insert

Manipulating Input/Output

- When a command executes it has:
  - standard input, output, and error output
  - by default these are bound to the "terminal" /dev/tty
- "Redirecting":
  - < input, > output, >> append output
  - error output / tcsh: >&, >>& append
  - error output / bash: 2>, 2>> append

Combining Commands

- "Pipeline": 'fgrep bbc01 *.log | less'
  - Feed the output of the first command to the input of the second
  - Runs the two commands in parallel!
- Grouping commands with parenthesis
  - (cd /usr/doc; zgrep –i doc *.gz) | less
- Running commands in the background
  - &, Ctrl–Z, bg, fg, jobs, %1

Multiple Jobs

- Any command line can be run in the back–ground by just appending ’&’
- A command you have already started can be suspended with Ctrl–Z ("zap" it :–)
- You can resume a suspended job
  - With ’bg’: send it to run in the background
  - With ’fg’: bring it back to foreground (to your shell)
- Type ’jobs’ to see what you have in background
- kill –9 %1

Combination Examples

- How many log files do you have?
  - cd /usr2/log; ls *.log | wc
- Look at valid pointing offset results
  - fgrep ’#offset’ point.log | grep ’1 1’ | less
- Where is RealTek mentioned in kernel source code?
  - cd /usr/src/kernel–source–2.0.36 (remember TAB!)
  - fgrep –i realtek ‘find . –name ’*.c’‘ | less
- updatedb &

Wildcards

- The shell interprets wildcards and substitutes the resulting list of file names on the command line
- '*' –– anything (zero or more characters)
  - Can be anywhere in the pathname!
    - /usr/doc/*/README*.gz
- '?' –– any one character
- '[0–9]', '[a–z]' –– any listed character

Handling Disks and Floppies

- Formatting
  - Floppies: superformat /dev/fd0
  - Hard disk partitions: mke2fs /dev/hda1
- Using (MS–DOS) floppies directly:
  - mdir a:, mcopy *.txt a:, mcopy 'a:*.vex' .
- Mounting to a mount point (=directory)
  - mount /dev/fd0 /mnt
- Use normally, unmount with 'umount /mnt'

File and Directory Protection

- All files and directories are owned by one user and one group
- All files and directories have three sets of protection "bits"
  - What the owner user can do (’u’)
  - What the owner group can do (’g’)
  - What all the others ("world") can do (’o’)
- Protection "bits" ’r’ read, ’w’ write, ’x’ execute

’rwx’ for Files

- The protection bits affect the file contents, not the file name!
  - ’r’ means the user/group/others can read the contents of this file
  - ’w’ means the user/group/others can change the contents of this file
  - ’x’ means that execution of this file (script or binary) can be attempted
  - Typical default is ’–rwxr–xr–x’

’rwx’ for Directories

- The protection bits affect what the user/group/–others can do to the file that contains the file names (=the directory itself)
  - ’r’ means the user/group/others can read and list the file names in the directory
  - ’w’ means the user/group/others can add, delete, and change the file names in the directory
  - ’x’ means that this directory can be "used" (e.g. as a part of a pathname)
  - Typical default is ’–rwxr–xr–x’

Changing Protection

- Changing protection bits
  - chmod –R ugoa=+–rwx file1 file2
    - u(ser), g(roup), o(thers), a(ll)
    - =(set exactly), +(add), –(remove)
    - r(ead), w(rite), x(ecute)
- Changing ownership
  - chown oper.rtx file1 file2 file3
  - Only ’root’ can change file owner

Inodes, Hard Links, Soft Links...

- The same file can be present in multiple directories
  - Same name / different names allowed
- Directories refer to the file with an "inode" number
- Deleting a file actually only removes the name from the directory
  - If this was the last name referring to a given inode, only then the file contents is actually deleted

Hard Links, Soft Links

- "Additional" names for the same files are cre–ated with ’ln oldfile newfile’
  - This is a "hard link"
  - Notice the order: just like in ’cp’ copy command
- A symbolic link is created in the same way ’ln –s oldfile newfile’
  - This is a "soft link"
  - ’newfile’ only stores the name of the ’oldfile’

Crash Course on Emacs

- Invoking ’emacs’
- When you are lost: Ctrl–G, Ctrl–G...
- Getting out of Emacs: Ctrl–X Ctrl–C
- Emacs Key Concepts

Emacs Key Concepts

- Every command has a name
  - Like ’find–file’, ’abort’, ’isearch–forward–regexp’
- Commands can be "bound" to keystrokes
  - C–n, C–x, M–x, C–M–z, RET, TAB
  - M means "meta": either Alt– or ESC
- M–x command RET
  - Can always be used to run a named command

Emacs Moving Around

- C–n(ext), C–p(revious)
- C–b(ack), C–f(orward)
- C–a("Anfang"), C–e(nd)
- C–v (like arrow), M–v (opposite)
- M–> (end), M–< (beginning)
- Arrow Keys, Page Up/Down, Home/End
- C–s (incremental search)

Emacs Incremental Search

- C–s c h a r a c t e r s RET
- Cursor moves as you type the search string
- While searching:
  - DEL "shortens" search string
  - RET terminates and leaves cursor where it is
  - C–g aborts and returns cursor to start point
  - C–s searches next occurrence, C–r previous
  - Extra C–s/C–r to "wrap around"

Emacs Basic Editing

- Just type to insert characters
  - 'Insert' key toggles "overwrite" mode
- RET to insert new lines
  - In the middle of a line, splits the line into two
- DEL to delete characters
- C–k to kill rest of the line
  - On an empty line, kill the newline character
    - At line start, type C–k C–k (i.e. twice) to remove the line completely

Emacs Saving & File Handling

- C–x C–s to save the current edited ('**') buffer
  - C–x s to save all edited buffers (asks for each)
- C–x C–w to write the buffer with a new name
- C–x C–f to find another file
  - TAB completion works!
    - (And 'computername:' prefix for FTP...)

Emacs Moving and Copying

- Type C–SPACE to set the "mark"
- Move cursor to block end point
  - This forms what Emacs calls a "region"
- C–w to "kill–region" ("remoWe" :–)
- C–y to "yank" the killed region i.e. insert it back
- M–w to "copy–region–as–kill" to just make a copy for C–y "yanking"

Emacs Buffer Concepts

- Multiple buffers
- C–x C–f "visits" a file and creates a new buffer
- C–x b RET lets you change to another buffer
- C–x k RET kills/removes the current buffer
- C–x C–b shows a list of buffers in memory

Emacs Window Concepts

- Multiple "windows"
  - Not X windows! They are called "frames" in Emacs...
- C–x o moves on to the "other" (next) "window"
- C–x 2 splits the current "window" into two
- C–x 1 leaves the current "window" as the only
- To get rid of unnecessary windows, C–x o go to a good one and C–x 1 it

Emacs Getting Help

- C–h "the help key"
  - C–h k (M–x describe–key)
  - C–h m (M–x describe–mode)
  - C–h f (M–x describe–function)
  - C–h a (M–x apropos)
  - C–h i (M–x info)
- Go to the help window with C–x o and use in–cremental search C–s!
- Get rid of the help window with C–x 1

Emacs Power Use

- Invoke as ’emacs . &’ in X
  and leave it running!
- Or "zap" it with C–z to get back to shell
  - Go back to suspended Emacs with ’fg’ or ’fg %2’
- ’.’ will give you a ’ls –l’ list of all files in that di–rectory
- Browse file name list with arrow keys
- Just press RET to go to editing a file

Getting System Information

- ps axf, top; kill, kill –9
- free
- df, mount
- netstat –n
- w, who
- cat /proc/cpuinfo (and others)

Summary

- What we have covered today:
  - Basic Linux Concepts
  - The Shell
  - Top Ten Commands
  - Help! I Need Help!
  - Mastering the Command Line
  - Manipulating Input/Output
  - Combining Commands, Using Wildcards
  - Combination Examples

Summary

- What we have covered today:
  - The Directory Tree
  - Everything is a File
  - Handling Disks and Floppies
  - File and Directory Protection
  - Crash Course on Emacs
  - Getting System Information